



2018 ALL STARS MEET PACKET

The following information is enclosed in this packet:

1. All Stars Flyer
2. Coaches' Information
3. Volunteer Coordinator Information
 - a. Coordinator Responsibilities
 - b. Day of the Meet Schedule
 - c. Job Descriptions
 - d. Warm-up Assignments
4. Individual Team Volunteer Assignments

Every team will be assigned shifts based upon their number of qualified swimmers. These volunteer shifts will be shared with your volunteer coordinator.

If there is an assignment your team cannot accommodate, please work directly with another team to switch positions. Once switched, please email www.lucasvalleyswim@gmail.com to notify of the change and refer to the job number assigned to the jobs traded.

Please upload final team assignments **by Saturday, June 9th**.



SUNDAY, JUNE 10, 2018

College of Marin- Indian Valley Campus Pool

8:45 AM WARM UP

10:00 AM START TIME

2:00 PM ESTIMATED END TIME

“Q” TIMES are posted on the MSL website

Swimmer Entry deadline is 5pm on Saturday, June 9

Note that June 9 is the “age up” date for this meet.

ALL STARS Meet runs like a DUAL MEET

No whistle starts and touch pads will not be used.

Fly Over starts will be utilized

MEDALS will be awarded to 1st – 4th place and relays 1st – 3rd place

RIBBONS will be awarded to 5th through 8th place for individuals

PARKING: Parking is free of charge during the event

A full snack bar will be available

Plan to bring cash for snack bar and t-shirts. The merchandise vendor is planning to accept credit cards, but service is often weak at the IVC Campus so running credit cards may be tough.

Coaches' Information

- **Warm Ups:** 8:45 am-9:45 am
Each team has been assigned a specific lane for warm-ups and timing. See pool configuration chart on the next page of this packet.
- **Meet Begins:** 10:00 am
- **Meet Format:** Standard Dual Meet Format
- **Entries:** Swimmer Entry deadline is 5pm on Saturday, June 9, so please set your registration deadline for signups for 5:00pm at the latest. The HARD Sync deadline is set for 6:00pm Saturday June 9. Qualifying swimmers may enter up to three individual events. LVST will send a Meet Invite to each team through Swim Office. All teams will submit their entries through Swim Office. The age-up date is Saturday June 9 (the day before) i.e. swimmers will swim in the same age-group as they swam at Saturday's (June 9) dual meet. The Meet Invite will contain detailed information about Saturday's Sync/Verify/Seeding process. Unlike previous years there will be no psych-sheets produced during the week leading up to All-Stars as all signups aren't due until Saturday evening. **No one can be deck seeded that morning. We need all names by the deadline above. This includes high school swimmers.** Finalized heat-sheets will be published by 8:00pm.
- **Estimated End Time:** 2:00 pm. Coaches should go to the Computer Desk at the end of the meet to pick up their MSL Medals & Ribbons.

Medals will be awarded to the 1st through 3rd place relays, 1st through 4th place boys and girls separately and ribbons to the 5th through 8th place boys and girls separately.

Pool Protocol

- Pre-meet warm-ups begin at 8:45 am. All entry into the pool will be from the block side of the pool. Coaches must be present on that side of the pool throughout the warm-up period. The pool will be cleared at 9:45 am.
- A "Whistle Start" will NOT be utilized during this meet.
- Touch pads will NOT be utilized for this meet.
- Ten lanes in the deep end of the pool will be used for the meet.
- Fly Over Starts will be used.

Pool Configuration

Team Warm-ups & Timing Assignments

	Meet Desk Area	Deep end
Blocks	Gutter Lane	Bleachers
	Lane 10: Orcas	
	Lane 9: Tidalwaves	
	Lane 8: Rolling Hills	
	Lane 7: Marinwood	
	Lane 6: Novato	
	Lane 5: Swimarín	
	Lane 4: Strawberry	
	Lane 3: Sleepy Hollow	
	Lane 2: Lucas Valley	
	Lane 1: Scott Valley	
	BUFFER LANE-NOT FOR USE	
	Lane A: Not Available	
	Lane B: Not Available	
	Lane C: Not Available	
	Lane D: Not Available	
	Lane E: Not Available	
	Lane F: Not Available	
	Lane G: Not Available	
Lane H: Not Available		
	Gutter Lane	

Shallow End

2018 Marin Swim League All Stars Meet

Sunday, June 10, 2018

College of Marin-Indian Valley Campus Pool

8:45 am warm ups 10:00 am Meet Start

Team Volunteer Coordinator Instructions

(Please make copies of all job descriptions for your team)

Dear All Stars Volunteer Coordinator:

Thank you for volunteering to help with this year's MSL All Stars Meet. Since this is a championship meet, please make sure you assign parents who are experienced in the position they've been assigned. This will help the meet to run smoothly. On the day of the meet, you or your designated rep should be available to recruit last-minute volunteers from your team.

The All Stars Volunteer Coordinator's responsibilities include:

- Recruit all the volunteers assigned to your team and complete the shared Volunteer Google doc (link is below).

https://drive.google.com/open?id=13QsaPnO1ailYh40U_nqE5QyhYuEFzUuI

We will email you soft copies of the Volunteer forms. Please upload all volunteer information on the shared Google doc **no later than Tuesday, June 5th**. Please populate your team worksheet only.

- Be the single point of contact between the MSL and your team. On the morning of the event, please check in by 8:30 at the table outside the double door entry. You will receive a team packet with coach's heat sheets, snack bar vouchers and volunteer labels. Invoices will be generated after the event is complete from the league.
- Check in at 8:30 am on the day of the meet and be available throughout the meet to fill in last minute needs (which always happens!).
- **Bring at least four working stopwatches labeled with your team name** (in case of Colorado System failure).

The All Stars meet is essentially a large dual meet. We have the same jobs which are required for any dual meet with just a few exceptions. We have listed descriptions for the jobs that teams have been assigned. We will be swimming in 10 lanes. Teams are permitted to trade jobs with each other. **It is your responsibility to coordinate any trades.** Each team has been assigned a specific lane for warm-ups. Please see Pool Configuration chart enclosed in this packet. Once the trade has been completed, email the trade details and the job number traded to Becky Andersen at lucasvalleyswim@gmail.com no later than Tuesday, June 5th. A complete list of the volunteers will be available at the meet.

Logistic Details:

- **Meet start time is 10:00 AM.** Warm-ups begin at 8:45 am.
- **PARKING:** Families will **NOT** need to pay for parking during the event
- **TENTS:** Tents can be set up in the field next to the pool; we ask that no tents are set up in the bleachers on the pool deck. This inhibits others' view of the pool.
- **NO "Whistle Start" for this Meet.**
- **Touch Pads will NOT be used.**
- **Fly Over Starts will be utilized.**
- **8 and Under will start on the opposite side of the pool from the Blocks**
- **The meet should end by 2:00 PM.**
- **A full snack bar will be offered**
- **Plan to bring Cash for snack bar and t-shirts; the service out at the IVC Campus is not good so running credit cards may be tough.**

Our sincerest thanks for your efforts in making the 2018 MSL All Stars meet a great success.

Sincerely, Becky Andersen, Pascale Bech, Lori Dang, Beth Miller and Stephen Shoup
Lucas Valley Lightning 2018 All Stars Meet Directors
lucasvalleyswim@gmail.com

Day of the Meet Schedule

Facilities Set-Up and Opening 7:00 am

- Set-Up crew reports in to Riptide Representative in front of the restrooms.
- This includes ALL SET-UP Volunteers from Riptide.
- Snack Bar and T-Shirt concession set up begins.

Team Volunteer Coordinators 8:30 am

- Sign in at the Volunteer Desk just outside the double-door entryway into the pool and receive team packets (heat sheets, coaches' snack bar vouchers, and volunteer name tags). Pass this info out to your teams

Pool Supervision - First and Half 8:30 am

- Pool Marshall - Meets with Warm-Up Supervisor, Lifeguards and Gate Keepers in front of the restrooms.

Colorado Desk - First Half 9:00 am

- Head Computer Rep calls meeting of all First Half Colorado Desk workers to help set up equipment and ensure all connections are working. Meet at the deep end of the pool.

Officials - First Half 9:00 am

- First Half Referee calls meeting with other Officials: Head Stroke & Turn, all other Stroke & Turn Judges and Runners, Starter and Back-Up Starter. Meet at deep end of pool in coaches' area.

Timers - First Half 9:15 am

- Chief Timing Judge calls meeting with other Timers. Meet at the deep end blocks.

Colorado Desk & Ribbons - Second Half 11:30 pm

- Check in with the Desk; they will give you a better idea of when to be back there.

Officials - Second Half 11:30 pm

- Second Half Referee calls meeting with other Officials: Head Stroke & Turn, all other Stroke & Turn Judges and Runners, Starter and Back-up Starter. Meet on ramp under office windows at shallow end of pool.

Timers - Second Half 11:30 pm

- Chief Timing Judge calls meeting with other Timers. Meet at the deep end blocks.

Clean-Up Crew 12:45 pm

- Clean-up volunteers from each team report in at deep end of pool by diving boards. Look for LVST representative.

Job Descriptions

Meet Officials:

Meet Director:

The meet director(s) will oversee the meet, will answer questions and will direct people to the appropriate volunteer.

Referee:

- U.S. Swimming rules apply to conduct of the meet and swimming the strokes, turns, finishes and lane disqualification. A swimmer must have participated in at least two dual meets in the current season, except for high school swimmers, who must have participated in at least one dual meet this season. A swimmer will be disqualified upon a second false start in any event.
- Ensures that the stroke and turn process was followed correctly by all judges.
- Signs off on all DQ slips. Oversees all calls and relay starts.
- Is called upon in a disputed call.

Starters:

- The starter will work with the Announcer and Head Referee to run each race and must be prepared to call illegal or false starts. A swimmer is allowed only one false start per event.

Stroke & Turn Judges:

- Will be stationed at or near Lane 3 & Lane 8 at both ends of the pool, and should travel while observing the swimmers in their respective quadrant of the pool. Lane assignments to be assigned at the pre-shift meeting.

Stroke & Turn Runners:

- Take completed DQ's from their assigned S&T judge to the Referee for signature.
- Take the signed DQ from the Referee to the Colorado Supervisor at the desk.
- Try to get the signed DQ to the Colorado Assistant at the Desk before the time cards have been processed for the given heat.

Relays - Dual Confirmation Officials:

- These judges check the relay exchanges to make sure swimmers don't leave the blocks too early.
- Please make sure that all assigned Officials report to their pre-shift meetings for instruction.

Colorado Desk Personnel:

Data will be transmitted directly from the Colorado system (the plungers) to the computer. The swimmers will NOT be using touch pads. Hard copy times from the back-up watches will be brought to the desk and used in the event of an automatic timing failure. Desk workers should be prepared to use the manual procedure in the event of a Colorado system failure.

Colorado Supervisor/Operator:

- Working with the Head Computer Rep will oversee all aspects of the Colorado Timing System.
- Sets next event or heat.
- Monitors/adjusts active lanes, arms/disarms buttons
- Stores/prints each race.

Colorado Assistant:

- Marks off heat sheet and makes any adjustments on race printout.
- Writes the race number from Colorado on current event heat sheet.
- Checks button times.
- Collates timer sheets (should already be done by lane runner).
- Adds DQ's.
- Takes Colorado race results from printer and attaches to timer sheets and DQs.
- Creates the Event Package with all paper from that event.

Head Computer Rep:

- Responsible for seeding the meet one week prior and manages last-minute entries as required.
- For every heat: gets times for the heat, changes/moves swimmers if necessary.
- Prints two copies of results.
- Pass "event package" to Auditor
- If errors found by Auditor: makes corrections and reprints results.
- Prints ribbon labels at the end of each stroke.
- Provides results to MSL Publicity mslreporter@gmail.com

Auditor:

- Uses Colorado sheets and cover Event Heat sheet to make sure the correct race numbers was used by the Easy Meet data entry person. One time per event is usually enough to cross check this.
- Checks that manual time overrides were applied correctly.
- Checks correct heat/lane reassignments.
- Reports errors to the Data Entry Person.
- Staples the entire Event Package and stores it away.

Desk Runner:

- Should be posted near the announcer.
- Must be able to take the Sheets from the Lane Runner (coming after each event from the timers) to the Colorado Assistant (one of the desk positions described above).
- Make sure that the timer sheets were collated.

Ribbon Desk Personnel:

Ten bags with team names will be assembled near the ribbon desk (next to the computer desk). Medals are awarded for the First through Fourth place in each individual event. Ribbons are awarded for the Fifth through Eighth place in each individual event. Medals are awarded to the First through Third place members of the winning relay teams. Following the meet, coaches will pick up bags for distribution to their team

Timing Staff:

This is often the biggest "late show" area. This is the LARGEST number of volunteers. Please remind all Timers, Recorders and Runners to report to their pre-shift meetings and to their lanes promptly.

Head Timers:

Head Timer #1 shall run the pre-shift timers meeting and shall assure that all timers are equipped and informed as to positions, etc.

Head Timer #2 shall help prepare timers at the 10:00 am meeting and will supervise all timers from the opposite side of Head Timer #1 during the meet, each one having five lanes to be responsible for. If a timer should miss a start, he/she should alert the Head Timer on the closest side who should then capture that time. The appropriate Lane Recorder will then pick up that time from the Head Timer.

Timers:

The timing system is linked to the starting system. Timers will use the push button and press it ONLY as the swimmer finishes. The Lead Timer/Recorder will also use a stopwatch as a backup and will time the event as usual. The stopwatch time is the only time given to the recorder. If the Timer misses the time and doesn't alert the Head Timer, he/she should NEVER use the scoreboard time. Recording no time is preferred to duplicating the scoreboard time here. The Timer/Recorder in each lane will record the back-up time on hard copy (paper).

Timers should be prepared to go back to stopwatches in the event of a Colorado system failure. Stopwatches will be provided by each individual team. **Each team is to bring 4 backup watches.**

Recorders:

The job of recorder will be done by the first position timer in each lane (see Volunteer Lists). The recorder shall write very clearly; listen to the Announcer; check every sheet for the correct heat, correct swimmer's name; hand in every sheet to the Lane Runner; write "NS" on the sheet of paper if there is no swimmer; **and will always STAND UP and signal to the Starter if more time is needed.** If you think the swimmer's name is different than the name on the sheet, be sure to check with the swimmer when he or she is finished swimming and write in the correct name.

Lane Runners:

Two Lane Runners will be assigned for each half of the meet. The runner will move down all ten lanes at the end of each event to pick up the sheets from each Timer/Recorder. The runner will then check to see that the Timer/Recorder has legibly put the times in the correct place on each sheet. The Runner will keep the sheets in lane order, from lowest to highest and will correctly combine them before turning in to the Desk. When picking up the sheets, make sure you pick up a sheet from all of the lanes. As you pick them up, make sure they are from the same event. Keep an eye and ear on the Starter. Try not to be asking nor reaching for sheets from Recorders as the race is about to start. This distracts Timers and is a common reason for timers with a stopwatch to miss the start.

Announcers:

This volunteer will announce the upcoming heat and the swimmer's names and team affiliation while the prior heat is swimming. While swimmers are in the water, the announcer can also report the All-Star record for that event.

The Announcer will also:

- Announce start times of meetings, reminding workers to show up on time.
- Make miscellaneous announcements as indicated by the Meet Director.